

Fort Ross ELP 2-Night Regular Schedule - Sample #1

Day 1		
7:30	Students and parents arrive at school. Load cars/buses. Drive to Reef Campground. At this time, restrooms are not available at Reef. Consider stopping at the public restrooms by the Post Office in Jenner.	
10:00	10:00 Arrive at the Reef Campground. Eat a light snack.	
	Parents with cars - Please try to wait for all cars to arrive; then, leave together. If, however, a car has not arrived for a lengthy time, do not wait. Drive cars to the fort with as little delay as possible.	
	Please let the ELP Instructor know you have arrived and he or she will provide you with instructions on where to unload all of your gear inside the fort gate. Return cars to upper parking lot at the west end near the windmill and return promptly to the fort to greet employees as they arrive from their hike.	
	Teacher, students and parents without cars will hike along the bluffs to the fort.	
	If you have any issues, the Fort Ross Visitor Center phone # is 707-847-3437 .	
10:30	Fort Ross ELP Instructor will greet the walkers and talk outside the compound for a short time. Militia checks passes at the gate, flag raising ceremony	
11:00	Eat lunch	
11:30	Trade Skit with ELP Instructor	
12:30	Work in groups at assigned tasks	
4:00	Clean up and return ALL ELP gear (and food) as necessary to the ELP Closet or Fur Warehouse closet. All food should be secured in the ELP Closet. Set up personal gear in sleeping areas, wash hands, and get ready for dinner. Get warm clothes and eating utensils as needed for dinner & evening activities.	
4:30	EVERYONE gather promptly at tables for evening instructions by the ELP Instructor	
5:00	Eat dinner. All employees stay seated until the entire group is done. Write in journals, sketching, or quiet game play. Scrape food remains in compost bucket. Militia is kitchen clean up crew	



5:30	Teacher takes all employees to view the windmill and/or to bluff tops for sunset observation. Parents stay behind to continue cleanup and socialize
6:00	Mail call
6:30	Students share experiences in the chapel
7:00	Storytelling and/or music in chapel
8:00	Optional: Night hike
8:20	Get ready for bed. Use privies
9:00	Lights Out. First watch - Cooks
11:00	Second watch – Artisans
•••••	Day 2
12:30	Third watch – Clerks
2:00	Fourth watch – Gardeners or Gatherers
3:30	Fifth watch – Hunters
5:00	Sixth watch - Militia
6:30	Quiet time at the fort. Read or write in your Journal. Militia sets up fires & washing station
7:00	Cooks make breakfast and prepare sack lunches for hike & exploration
8:00	Entire Colony Rise and shine. Breakfast & kitchen clean up (Hunters communal dish duty)
9:00	Pack up & move ALL overnight gear in oceanside blockhouse. Sweep out sleeping quarters Militia spot checks all sleeping quarters.
10:00	All role groups explore the Fort buildings.
10:30	Morning wildlife exploration with Instructor
11:30	Lunch & independent exploration (options: Sandy Beach, Bluff top hike, & Orchard)
1:30	Work in groups at assigned tasks. Cooks prepare snack



4:15	Clean up and return ALL ELP gear as necessary to the ELP Closet or Fur Warehouse closet. All food should be secured in the ELP Closet. Set up personal gear in sleeping areas, wash hands, and get ready for dinner. Get warm clothes and eating utensils as needed for dinner & evening activities	
4:45	Everyone gather promptly at tables for evening instructions by the ELP Instructor	
5:00	Eat dinner. All employees stay seated until the entire group is done. Write in journals, sketching, or quiet game play. Put food scraps in compost bucket. All hands clean up	
5:30	Teacher takes all employees to view the windmill and/or to bluff tops for sunset observation. Parents stay behind to continue cleanup and socialize	
6:00	Mail call - Employees write letters to loved ones	
6:30	Students share experiences in the chapel	
7:00	Storytelling and/or music in chapel	
8:00	Optional: Night hike	
8:20	Get ready for bed. Use privies	
9:00	Lights Out. Militia makes sure fires are out	
Day 3		
6:00	Quiet time at the fort. Read or write in your Journal. Militia sets up fires & washing station	
7:00	Cooks start breakfast	
7:30	Entire Colony – Rise and shine. Breakfast	
8:00	Clean up. Pack personal gear, put inside fort wall by oceanside gate	
8:30	Morning responsibilities and clean up. Each group may take turns at Trade Store	
9:30	Morning hike to the cemetery	
10:30	Dancing	



Militia or other Special Presentation. Flag lowering	
Share experiences, eat lunch, Parents drive cars to fort to pack gear	
Head for home. You are welcome to stay at Colony Ross till 3:00 or so	
Please inform the ELP Instructor if you wish to visit the Visitor Center on your way home	

Fort Ross ELP 2-Night, Rainy Day Schedule - Sample #2

...... Day 1

7:30 Students and parents arrive at school. Load cars/buses. Drive to Fort Ross State Historic Park.

10:00 Light Rain: Arrive at FRSHP parking lot. Eat a light snack.

Parents with cars - drop off Teacher & students. Immediately drive cars to the fort! Please try to wait for all cars to arrive; If, however, a car has not arrived for a lengthy time, do not wait. Drive cars to the fort with as little delay as possible. Let ELP Instructor know you have arrived and he/she will provide instructions on where to unload all your gear. Return cars to upper parking lot. Walk down to the fort before students to greet them upon their fort arrival.

Teacher, students and parents without cars - stay by Visitor Center to use bathrooms, have a snack, and wait for parents to return and park cars. Give them a few minutes head start to the fort, so they can welcome you on your arrival.

Heavy Rain: Everyone will drive directly to the fort together. ELP Instructor will work with you to organize bathrooms, snack, and unloading gear. After unloading, Officers drive cars to FRSHP parking lot and hurry back to rejoin Company.

If you have any issues, the **Fort Ross Visitor Center phone is 707-847-3437**.

10:30 Fort Ross ELP Instructor will greet the walkers and talk outside the compound for a short time. Militia checks passes at the gate, flag raising ceremony

11:00 Eat lunch inside the Officer's Barracks

11:30 Trade Skit with ELP Instructor in the Kuskov House

12:30 Work in groups at assigned tasks



4:00	Clean up and return ALL ELP gear as necessary to the ELP Closet or Fur Warehouse closet. All food should be secured in the ELP Closet. Set up personal gear in sleeping areas, wash hands, and get ready for dinner. Get warm clothes and eating utensils as needed for dinner & evening activities
4:30	EVERYONE gather promptly in Officer's Barracks for evening instructions by ELP Instructor
5:00	Eat dinner. All employees stay seated until the entire group is done. Write in journals, sketching, or quiet game play. Scrape food remains in compost bucket. Militia is kitchen clean up crew
5:30	Teacher takes all employees to view the windmill and/or to bluff tops for sunset observation, weather permitting. Parents stay behind to continue cleanup and socialize
6:00	Mail call
6:30	Students share experiences in the chapel
7:00	Storytelling and/or music in chapel
8:00	Optional: Night hike
8:20	Get ready for bed. Use privies
9:00	Lights Out. First watch - Cooks
11:00	Second watch – Artisans
•••••	Day 2
12:30	Third watch – Clerks
2:00	Fourth watch – Gardeners or Gatherers
3:30	Fifth watch – Hunters
5:00	Sixth watch - Militia
6:30	Quiet time at the fort. Read or write in your Journal. Militia sets up fires & washing station
7:00	Cooks make breakfast and prepare sack lunches for hike & exploration
8:00	Entire Colony Rise and shine. Breakfast & kitchen clean up (Hunters communal dish duty)



9:00	Pack up & move ALL overnight gear in oceanside blockhouse. Sweep out sleeping quarters Militia spot checks all sleeping quarters.
10:00	All role groups explore the Fort buildings.
10:30	Morning wildlife exploration with Instructor
11:30	Lunch & independent exploration (options: Sandy Beach, Bluff top hike, & Orchard)
1:30	Work in groups at assigned tasks. Cooks prepare snack
4:15	Clean up and return ALL ELP gear as necessary to the ELP Closet or Fur Warehouse closet. All food should be secured in the ELP Closet. Set up personal gear in sleeping areas, wash hands, and get ready for dinner. Get warm clothes and eating utensils as needed for dinner & evening activities
4:45	EVERYONE gather promptly in Officer's Barracks for evening instructions by ELP Instructor
5:00	Eat dinner. All employees stay seated until the entire group is done. Write in journals, sketching, or quiet game play. Put food scraps in compost bucket. All hands clean up
5:30	Teacher takes all employees to view the windmill and/or to bluff tops for sunset observation. Parents stay behind to continue cleanup and socialize
6:00	Mail call - Employees write letters to loved ones
6:30	Students share experiences in the chapel
7:00	Storytelling and/or music in chapel
8:00	Optional: Night hike
8:20	Get ready for bed. Use privies
9:00	Lights Out. Militia makes sure fires are out
Day 3	
6:00	Quiet time at the fort. Read or write in your Journal. Militia sets up fires & washing station
7:00	Cooks start breakfast

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7:30	Entire Colony – Rise and shine. Breakfast
8:00	Clean up. Pack personal gear, put inside oceanside blockhouse
8:30	Morning responsibilities and clean up. Each group may take turns at Trade Store
9:30	Morning hike to the cemetery
10:30	Dancing in the Kuskov House
10:45	Militia or other Special Presentation. Flag lowering
11:30	Share experiences, eat lunch in Officer's Barracks. Parents drive cars to fort to pack gear
12:30	Head for home. You are welcome to stay at Colony Ross till 3:00 or so

Please inform the ELP Instructor if you wish to visit the Visitor Center on your way home